

NAME	GUITAR ENGINE VINTAGE Tube character drive
KEY FEATURES	two footswitches True Bypass possibility of increasing the timbre in high tones
OVERVIEW	Unique Drive that responds in a similar way to classic tube amps. The ability to adjust, among others, the tone of the sound, the saturation of the tuning, the level of the output signal.
FULL DESCRIPTION	<p>Guitar Engine is a unique DRIVE that reacts to overdrive sound in a very similar way to classic tube amplifiers. Maintaining sufficient dynamics and equipment response to the articulation of sound are the most significant features of the Guitar Engine. They enhance the "feeling of sound" for the guitarists and support them while playing.</p> <p>We offer three Guitar Engine models, each with different types of sound: VINTAGE, CLASSIC, and HIGH GAIN</p> <p>We hope that they will become your favorite tools for creative experimentation with the guitar sound.</p> <p>CONTROLS: Two footswitches</p> <p>DRIVE and BOOST</p> <p>TONE - controls the output level of the pedal - from warm and smooth to bright and cutting.</p> <p>GAIN - controls the amount of overdrive. This will take you from a bluesy crunch to compressed overdrive.</p> <p>LEVEL - overall effect volume</p> <p>BOOST - volume level adjustment, activated by a BOOST foot switch</p> <p>GAIN SWITCH - changes the nature of Drive: - High dynamics with a moderate gain. - High compression with a high gain</p> <p>PRESENCE switch</p>
PARAMETERS	
CATEGORY	GUITAR EFFECT
POWER SUPPLY	9-15 V
TRUE BYPASS	YES
FOOTSWITCH	2
COMPRESSOR	-
DC ASSISTANT	YES
POLARITY AUTO DETECTION	YES
HEIGHT (mm) (in)	65 2,56
WIDTH (mm) (in)	96 3,78
DEPTH (mm) (in)	144 5,67
HEIGHT (kg) (lbs)	0,5 1,1
WARRANTY	2
MANUFACTURER	Taurus products are designed and hand-made in Poland. Adam Kozakiewicz, the founder of Taurus Amplification, musician, sound engineer and electronics engineer, has been providing the market with the best and fully professional music equipment for 35 years. Manual processing and control, guarantee the best quality and full satisfaction.